



SKILLS CANADA PEI PROVINCIAL COMPETITION

CONTEST DESCRIPTION	
Competition Date	March 14 th , 2018
Competition location	Holland College Charlottetown Centre Rm 19C (Video Game Art & Animation Lab)
Trade Number	88
Trade Name	2D Animation
Level	Secondary

1. INTRODUCTION

1.1 Purpose of the Challenge.

For this competition, your task is to devise a character, storyboard a simple scene and animate it using Adobe Animate. The scene should consist of your character dancing to a piece of music with which you will be provided.

You will have access to blank paper and storyboard sheets along with a PC running Adobe Creative Suite CC. The animation should be created using Animate, though other tools such as Photoshop and Illustrator can also be employed.

At the end of the day, your work will be assessed by a panel of three judges.

1.2 Duration of contest.

8:30 am- Orientation

9:00 am – Competition Starts

12:00 pm – lunch

3:00 pm – Judging (may be changed dependant on student completion)

2. ESSENTIAL SKILLS

Essential skills are used in nearly every job and at different levels of complexity. They provide the foundation for learning all other skills and enable people to evolve with their jobs and adapt to workplace change. Good Essential Skills means you will understand and remember concepts introduced in technical training. The level of Essential Skills required for most trades is as high as or higher than it is for many office jobs.



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3. EQUIPMENT, MATERIAL, CLOTHING

3.1 Equipment and material provided by the competition site

Blank paper and storyboard sheets
PC running Adobe Creative Suite CC

4. ASSESSMENT

4.1 Point breakdown

POINT BREAKDOWN	/1000
Original character design - create a character which can be animated effectively	/200
Storyboarding skills - plan the sequence in which events will take place.	/200
Keyframing and animation ability - try to incorporate the core principles of animation	/200
Synchronicity with audio track - make sure your character dances in time with the music.	/200
Finished Result - Place your character in an environment of your choice and add fades, edits, title, credits etc... Present your work as a finished SWF file.	/200

5. ADDITIONAL INFORMATION

5.1 Competition rules

Please refer to the competition rules for all general PSC information.

6. CONTACT INFORMATION

Name	Email address
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